*The Game* – Novel Packet

Chapters Five and Six: “”july 2154. The Archbishop or the Grasshopper” and “Autumn and Winter 2154. The Milk of Paradise”

**Coincidence or Not?**

Two strange incidents occur in chapter 5 that Lisse does not see as coincidence.

Incident #1:

Incident #2:

**Comparison/Contrast**

Compare and Contrast the characters of Rich and Benta. What similarities are there in their personalities/experiences? What differences are there in their personalities/experiences? There should be at least three bullet points in each part of the diagram.

Rich Benta

**Foreshadowing**

What foreshadowing is provided in Chapter 6 to indicate future events? Copy one passage down and include the page number.

Page\_\_\_\_\_

Passage:

**Symbolism**

The author consistently uses the color gray when describing the buildings, sky, furniture, and the clothing worn by the workers. In contrast, she uses vivid colors such as Lisse’s red jumpsuit, to describe the clothing worn by the unemployed. What purpose does this imagery serve? (Visualize what the author is doing. Imagine if every kid in the room wore black/gray EXCEPT for one student who wore yellow. If you lined everyone up next to each other, where would your focus go?)

**Imagery**

Imagery is the use of descriptive writing that appeals to the five senses. Find an example for each of the senses in either Chapter 5 or 6. Include the page number.

Page\_\_\_\_\_

Sense of Smell:

Page\_\_\_\_\_

Sense of Taste:

Page\_\_\_\_\_

Sense of Touch:

Page\_\_\_\_\_

Sense of Hearing:

Page\_\_\_\_\_

Sense of Sight: